vameon

Web3 dApps & Games Development Studio

Pitchdeck

dEmpire of Vampire

VAMEON STUDIO

The professional team at Vameon Studio, considering the specific nature of the gaming industry, NFTs, and Play-to-Earn mechanics, has already released the **beta version** of a high-quality Web3 game on **Google Play Market**. The main focus is on high-tech AAA Action-RPG gameplay with instant onboarding for players.

The mobile 3D game, called **dEmpire of Vampire**, falls into the hybrid gaming genre of Action-RPG & Fighting, featuring NFT characters and Play-to-Earn business model based on blockchain and Web3.

dEmpire of Vampire is the next-generation game that uniquely gives players the rights of ownership of their digital assets. The player receives items that are directly linked to their account and stored in their self-custodial crypto wallet, to which only a player has access. Even if a player stops playing or deletes the game, their items and tokens remain in their ownership, with the ability to fully control and sell it.

Advantages of the dEmpire of Vampire Web3 game:

• Decentralization and Web3: All assets are created, owned, and controlled by user;
• It uses blockchain, cryptocurrencies, and NFTs to empower users with ownership;
• Direct character ownership via non-fungible tokens (NFTs), including a new type of NFT-earn tokens that allow you to earn money;
• No one, not even the game creators, can deprive users of the game assets ownership;
• It has a natively integrated self-custodial crypto wallet.

The main goal is the massive adoption of crypto into classic gaming mechanics, where players immediately take advantage of decentralization and Web3, without compromising on high-quality gameplay.

Players will not need to bear expenses required for creating NFT characters and transferring tokens in the game, in order to avoid being burdened by the new conditions of the crypto industry and to have a low entry barrier.

Play-to-Earn NFT Metaverse

POWERED BY polygon

GAMEPLAY

The **dEmpire of Vampire** mobile game has a unique system of deep optimization for polygonal 3D graphics computations, developed by Vameon Studio team, which is the world's first AAA game that runs smoothly even on budget smartphones.

We are confident that **dEmpire of Vampire** will set a new standard in the gaming industry with its superlative 3D graphics, rivaling desktop AAA games, and its deep atmosphere of evergreen vampire-themed horror. The beta version of the game already demonstrates an entirely new and unprecedented level of gameplay and visualization, previously unseen on smartphones.

At the same time, dEmpire of Vampire is a decentralized game on the Polygon blockchain, where players who own digital assets: NFT characters, skins, and tokens.

Inspired by the vampire setting, Vameon Studio is creating a truly unique NFT Metaverse, where players will encounter a captivating world of mystical events.

The player plunges into ancient mythology and experiences life as a vampire in the modern world, building their empire through alliances and battles with other online players. They begin their journey as a Ghoul and strive to attain the status of Count Dracula.

The game offers various missions on impressive 3D locations, battles against enemies to gain power and experience, killing of victims for vital blood supplies replenishment. Engaging level plots involve the search for various items and weapons, which become NFTs and are applied to the player's character. On higher levels, players will engage in battles with other online players and form alliances to create their own vampire community.

Each player creates their own unique character, with the option to choose gender, clan, and sect, as well as the ability for detailed customization. The uniqueness of characters is guaranteed by the presence of non-repeating (one of a kind) NFT items in the player's inventory, which is radically different from the character creation approach in other games.

With each new level, a player becomes more powerful and stronger, ascending the hierarchical ladder of the vampire clan and elevating the status of their NFT character.

Due to blockchain technologies, a unique character in the form of NFT token belongs exclusively to the player. Only the player decides whether to play as their NFT character, earn VON tokens by Vameon project, or sell their in-game NFT collection so that someone else can continue playing with that character and earn.

PLAY-TO-EARN

When players achieve the status of Count Dracula after reaching the 8th level, the 2nd game phase will be unlocked. In this phase, players will have an opportunity to earn VON tokens from the in-game reward pool (Treasury) and the ability to list their NFT character for sale on the in-game marketplace.

GAMING TREASURY POOL

Gaming Treasury Pool occurs due to:

1. Blood Bank

Each vampire sect has its own independent Blood Bank, which is filled by players through PvP activities, alliances creation, and battles with online players. The Blood Bank is tied to VON tokens.

2. Marketplace fee

All transactions and calculations on the in-game marketplace will be conducted using VON tokens by Vameon project. Transaction fees on the marketplace will be only for the purpose of replenishing the Gaming Treasury Pool.

Conditions for receiving rewards:

• The presence of NFT character of the 8th+ level on the player's wallet;
• The presence of NFT-Earn on the same wallet, which determines the right to receive rewards.

The amount of rewards will be calculated based on the player's Earn Ratio achieved during the game.

Your NFT-Character
(Level 8+)

Your NFT-Earn token
(Purchased via IGO or Store)

Your Earn Ratio
(Accumulated in game)

Your Income
(Accrual every 3 months)

NFT-Characters

All created characters in the game are updatable NFT tokens which belong to the player as the owner of the crypto wallet address and have a certain value.

Selling an NFT-Character

Players will be able to sell their upgraded NFT characters on the in-game marketplace. Users who had only focused on earning in the game may skip the first phase of the game and directly acquire NFT characters from other players who have reached the status of Count Dracula.

• Selling NFT on third-party marketplaces

A player can put his or her NFT-character up for sale on existing NFT-marketplaces, such as OpenSea at any time by setting the desired value. When selling or sending NFT tokens from their game account address, a player will not be able to continue playing with this NFT-character, as theu will no longer own it.

• Selling NFT in the game

When the in-game marketplace is developed, players will be able to list their NFT-characters for sale to other players. Only NFT-characters above 8th level with the required Earn Ratio will be listed on the marketplace, what gives a buyer a guarantee of potential income after purchase. All operations on the in-game marketplace will be made in VON tokens by Vameon.

• NFT private sale

NFT-character is a crypto token, and a player has the right to dispose on their own and no one can restrict them to do this. The owner of NFT-token can always transfer his or her token to another address, for the purpose of private sale or simply change the storage address. It is important to understand that only the owner of the NFT-token can log in to the game account and continue playing with the NFT-character inherent to this NFT-token.

NFT-Earn

The project will issue 69 000 special NFT-Earn tokens (NFTs for the Right to Earn), providing players the right to earn income.

Thus, no more than 69 000 players who own NFT-Earn tokens will be able to earn income from the Gaming treasury Pool, creating a significant deficit among a large number of players (10 million players within 2 years forecast).

The initial sale of NFT-Earn will take place on IGO platforms, specialized NFT marketplaces, as well as via in-app purchases on App Store and Google Play.

The NFT-Earn tokens distribution will take place in 3 phases:

1. Stage 1 - 1st quarter 2024
2. Stage 2 - 2rd quarter 2024
3. Stage 3 - 3rd quarter 2024

The price of NFT-Earn will be set higher with each further phase.

After the sale of all NFT-Earn tokens, an in-game marketplace for P2P sales will be launched.

The marketplace will host auctions where NFT-Earn token owners will set their initial selling price and execution period.

With over 1 million players by mid-2024, the demand for purchasing NFT-Earn tokens will exceed the supply by 15 times, ensuring high activity in auctions and extraordinary profitability for initial NFT-Earn owners.

Join the Vampire Metaverse and become one of the first NFT-Earn holders to watch from the Count Dracula's throne as your rewards increase along with the growth of the Vampire army and Treasury's capitalization!

ROADMAP

Q4 2023
Beta version on Google Play

Q4 2023
Issuing NFTs

Q4 2023
Crypto wallet integration

Q1 2024
Beta version on App Store

Q1 2024
Release of PvP Arena

Q1 2024
Marketing launch

Q2 2024
VON token TGE

Q2 2024
Exchange listings

Q2 2024
DEX liquidity

Q3 2024
Official release

Q3 2024
Airdrop launch

Q3 2024
NFT Earn in game

Q4 2024
Earn Ratio accrual launch

Q4 2024
Staking launch

Q4 2024
New levels release

Q1 2025
In-game Marketplace